BANDAI

DIGIMON Digital Monsters

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Ages 4 and up
Item #A02054

# D-Power™ Digivice Version 3

## 中英文說明書
## Chinese & English Instruction

NOT INTENDED FOR SALES OR DISTRIBUTION IN THE USA, CANADA OR EUROPE

Manufactured by
**BANDAI(H.K.)CO., LTD.**
Room 2902, 29/F, United Centre,
95 Queensway, Hong Kong.

## ⚠注 意！ CAUTION !

- 持有產品者請細心閱讀本說明書。
- 勿讓未足齡的小孩玩此產品。
- 本產品含有電池，電池蓋及螺絲等較細小零件，小心勿讓兒童誤放入口，以免引致窒息的可能。
- 電池、電池蓋及螺絲有被誤吞的可能，勿將本產品給予3歲以下幼兒。
- 更換電池時，請找成年人幫忙，注意勿誤吞下電池，電池蓋，螺絲等細小零件。
- 誤吞電池異常危險。請小心存放電池在幼兒拿不到的地方。
- 電池由本產品持有人更換。
- 切勿將新舊電芯混合使用。切勿將不同種類的電芯混合使用。
- 請確保電池+及－方向正確。
- 切勿將電池充電、分解、加熱或棄於火中。
- 誤吞電池異常危險。萬一誤吞電池，請即延醫診治。
- 請勿將商品胡亂揮動或拍擊。
- 此玩具部分零件較細小，小心勿讓兒童誤放入口。
- 本產品可能與包裝上圖片及插圖所示有少許偏差。
- 適合4歲或以上。
  符合EN71歐洲安全標準。

- Read the instruction sheet carefully.
- Do not give this item to a children who is under the recommended age.
- This product contains small parts such as batteries, battery cover and screws that may cause suffocation if swallowed by children.
- Batteries, battery cover & screws may be swallowed by children. Do not pass this product to children below 3 years old.
- While replacing the dry cell batteries , please ask a guardian for help.
- Do not swallow small parts like batteries, battery cover & screws.
- Swallowing dry cell batteries is extremely dangerous. Please keep batteries away from children.
- Batteries are replaced by owners of this product.
- Do not mix old and new batteries. Do not mix different kinds of batteries. Please ensure + & - at the correct position.
- Do not recharge, decompose, heat, or dispose of batteries in fire.
- Swallowing dry cell batteries is extremely dangerous. In case that batteries are swallowed, please go to see a doctor for help.
- Avoid rough use such as knocking the product or swinging it around.
- Small parts may cause harm if swallowed by children.
- Contents may vary from photos and illustrations shown on the package.
- Ages 4 & up.
  Conforms to safety standard EN 71.

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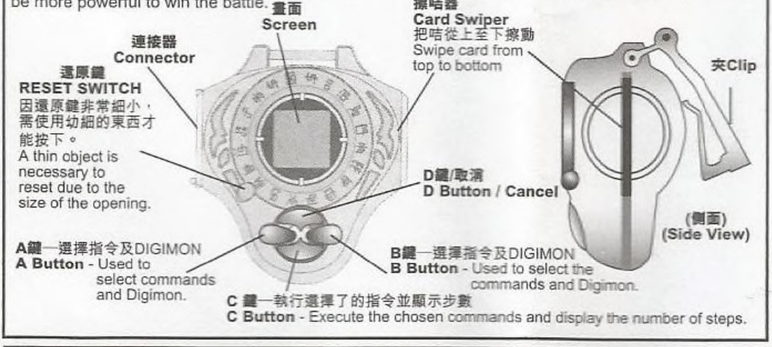
## 1. 什麼是 D-POWER DIGIVICE ? WHAT IS A D-POWER DIGIVICE ?

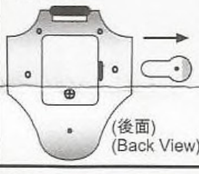
D-POWER是DIGI-DESTINED在新的第3季電視節目中所使用的最新的DIGIVICE。DIGI-DESTINED使用D-POWER令他們的DIGIMON變身成為凶猛的怪物並幫助他們打敗魔鬼DIGIMON.擦動戰鬥咭和變身咭能幫助DIGIMON變得更強並於戰鬥獲勝。

The D-Power is the newest Digivice used by the Digi-Destined in the new Season 3 Television show. The Digi-Destined use their D-Power to help them Digivolve their Digimon into fiercer monsters to help them defeat the Evil Digimon. By swiping Battle Cards or Digivolve Cards you help Digimon to be more powerful to win the battle.




## 2. 設定 SETUP

**能量**
-從D-POWER把保護貼拉出。
**POWER**
- Pull the protective tab out from the D-POWER.



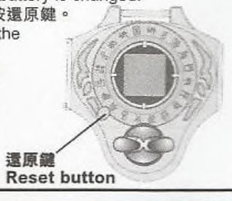

**如何更換電池**
D-POWER使用1個'CR-2032'電池。使用細的螺絲批逆時針方向取出螺絲，如圖示拉開電池蓋並取出舊電池再放入新的電池。

**HOW TO CHANGE BATTERY**
D-Power takes 1 "CR-2032" battery. Using a small screwdriver, turn the screw anti-clockwise to loosen. Pull the battery cover up, as shown, and remove the old battery. Insert the fresh battery as indicated in illustration.
(**注意**：第一次使用D-POWER時不須更換電池)
(**Note** : You will NOT need to change the battery before using your D-Power for the first time.)
**注意**：請把電池保存於小孩所不能觸及的地方以免發生誤吞的危險。
**注意**：請使用全新的電池。
**CAUTION** : Keep batteries away from children. Batteries may be harmful if swallowed.
**NOTE** : Make sure you use a new battery.

## 3. 聲音及還原 SOUND & RESET

**還原操作**—使用細小的東西按下於D-POWER前方的還原鍵。
**RESET OPERATION** - Press the reset button on the front of the D-Power with a thin object.
**注意**：使用尖的東西大力按還原鍵會損壞本體。
**CAUTION** : Pressing too hard on the reset button with a sharp object may damage it.

1. 首次使用D-POWER前或更換電池後，須按還原鍵。
   Press reset before using your D-Power for the first time, or after battery is changed.
2. 當指令沒有反應，畫面變得空白或D-POWER被撞擊於硬物時請按還原鍵。
   Press reset if commands are not working, if nothing appears on the screen, or if the D-POWER is dropped on a hard surface.
3. 按還原鍵重新開始遊戲。(**注意**：勿用尖的東西按還原鍵並在必需時才按此鍵因以往遊戲的所有記錄會被消除)
   Press reset when you wish the game to start over from the very beginning. (**Note**: Do not press the reset button too hard with a pointed object. Do not press the reset button unless necessary, as the reset button will erase all records of previous games.)




**聲音**
於主畫面同時按下A及C鍵再按A或B鍵開啟或關掉聲音。按C鍵確認。

**SOUND**
While at the main screen, press buttons A and C simultaneously. Press button A or B to turn the sound ON or OFF. Press button C to confirm.
(**注意**：當聲音於關掉狀態時不能聽見敵人出現時的警號)
(**NOTE** : You will not hear the enemy alert beep if the sound is OFF.)

## 4. 選擇你的DIGIMON伙伴 SELECTING YOUR PARTNER DIGIMON

**選擇 SELECT**
**- 還原後會顯示開幕動畫。**
**- After you press reset,**
1. 按B鍵檢視所有DIGIMON
   Press button B to scroll through the Digimon.
2. 按A鍵反方向檢視。
   Press button A to go in the opposite direction.
3. 按C鍵選擇你的DIGIMON伙伴。
   Press button C to select your Digimon Pal.

你可從下列5個DIGIMON中選擇。
You can select from the following season 5 Digimons.
(**注意**：若開幕動畫顯示後數分鐘內沒有按下任何鍵，遊戲便會進入睡眠制動。按A，B，C或D鍵返回選擇畫面。)
(**Note** : If no button is pressed for few minutes, after the opening animation, the game will go into sleep mode. Press buttons A, B, C, or D to return to the selection screen.)
●當你選擇了DIGIMON伙伴，他便會活潑地出現在螢光幕上。
● After you select you Digimon Pal.Opening animation will appear.

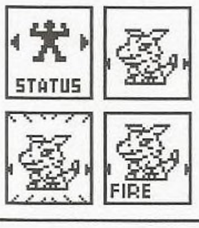
| | GUILMON | RENAMON | TERRIERMON | MONODRAMON | IMPMON |
|---|---|---|---|---|---|
| (水平) (LEVEL) | 成長期 Rookie | 成長期 Rookie | 成長期 Rookie | 成長期 Rookie | 成長期 Rookie |
| (屬性) (TYPE) | 火 FIRE | 風 WIND | 風 WIND | 風 WIND | 火 FIRE |
| 生命點數 Life Point | 11 | 9 | 12 | 8 | 10 |
| 攻擊點數 Attack Point | 7 | 5 | 7 | 6 | 6 |
| 官能點數 Sense Point | 4 | 5 | 5 | 7 | 4 |
| 速度點數 Speed Point | 8 | 11 | 6 | 9 | 10 |

## 5. DIGI-指令 DIGI-COMMANDS

共有6個重要的指令必需於遊戲開始前認識：狀況，地圖，咭，遊戲，醫療和連接，按A或B鍵檢視所有指令並選擇。按C鍵執行指令。
若15秒內沒有按下任何鍵會返回主畫面。
There are 6 important commands you need to know before playing: STATUS, MAP, CARD, GAME, MEDICAL and CONNECT.
Press button A or B to select a command. Scroll through the commands with button A or B. Execute a command with button C.
If no button is pressed within approximately 15 seconds, the display will return to the main screen.

**1.狀況 STATUS**
**-使用這指令檢查你的DIGIMON的狀況。**
**-Check the status of your Digimon with this command.**

●按A或B鍵選擇狀況指令再按C鍵執行。
Select the STATUS command by pressing button A or B,and execute by pressing button C.
1.按A或B鍵選擇你的Digimon，再按C鍵確認。
Press button A or B to choose your Digimon, then Press button C when you have selected a Digimon.
2.被選擇了的Digimon的外圍會閃動。
Flash mark will appear around Digimon after your selection.
(若你的Digimon作好了進化的準備，按A 或 B鍵選擇要進化Digimon)
(If your Digimon is ready to Digivolve, press A or B button to choose your Digivolving Digimon.)



3. 按C鍵，Digimon的屬性會顯示於畫面。
(若在畫面上顯示Digimon成熟期或完全體的進化類型，你可按下A鍵和B鍵去觀察兩者的不同之處。)
Selected Digimon's TYPE will appear on screen by pressing button C.
(If you are showing TYPE of Digivolving Digimon Champion or Ultimate level on screen, You can press button A and B to see different TYPE of Champion or Ultimate level of Digimon.

4. 按C鍵便可以看見Digimon的生命數值和攻擊數值。
Digimon's LIFE and ATTACK will appear on screen by pressing button C.

5. 按A或B鍵可以查閱Digimon的生命，攻擊，官能及速度。
Press A or B button to check LIFE, ATTACK,SENSE and SPEED.




6. 按D鍵返回主畫面 。
Press D button to go back to main screen.

● 若於15秒內沒有按下任何鍵，會返回主畫面 。
● If no button is pressed within approximately 15 seconds, the display will return to the main screen.

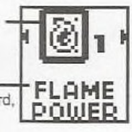
## 2 地圖 MAP

查閱地圖指令。按 A 或 B 鍵，你便可以在遊戲開始時看見 4 幅地圖。
你還可以按 C 鍵，然後按 A 或B 鍵，便可以查閱各幅地圖的號碼。
Viewing the MAP command. You can view 4 MAPS at the begining of adventure by pressing button A or B. You can press button C and then A or B to check Area number in each MAP.

## 3 咭 CARD

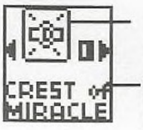
1. 當"咭"顯示於畫面，請按C鍵。
Press C button when 'card' is displayed on the screen.
2. 按C鍵選擇。
Press C button to select.
● D-Power Ver 3 有10張不同款式的遊戲咭。
● 你有7張不同款式的遊戲咭是供給你在遊戲開始時所使用。
● 你可以在D-SOURCE的咭店交換遊戲咭或當你在Area Boss勝利時獲取。
● 每種咭最多可以用4張，但是總共不可以超過32張。
● Total 10 kinds of cards are in D-Power Ver 3.
● You have 7 kinds of cards at the beginning of adventure.
● You can exchange cards in card shop by D-SOURCE or get a card after win to Area Boss.
● You can have maximum 4 cards per kind. But you can't have over 32 cards in total.

咭面
The front side of a card.




有咭顯示
If you have card, this appears.

咭背
The back of a card.




無咭顯示
If you do not have any card, this appears.

3. 要刪除咭，當咭顯示於畫面時按C鍵刪除。
To delete a card, press C button to delete cards while a card appears on the screen.
4. 按A或B鍵顯示'YES'或'NO'
Press A or B button to find YES or NO answer.
5. 按C鍵選擇YES刪除咭或NO返回咭畫面。
按D鍵取消。
Press C button to select either YES to delete a card or NO to go back to the card screen. Press D button to cancel it.

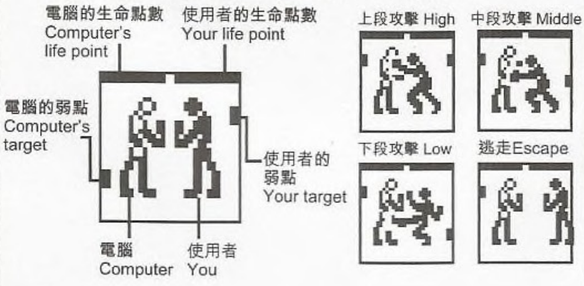
選擇"Yes"
Select "Yes"

選擇"No"
Select "No"

## 4 遊戲（反擋力 和 拳力 = 40秒 X 3局 ）
## GAME (Kick and Punch = 40 seconds X 3 rounds)

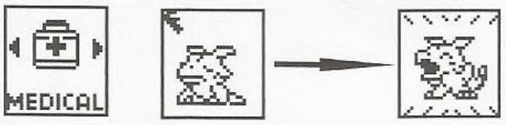
1. 按下C鍵，便開始遊戲。
Press button C to start the game.
2. 按下A鍵，選擇攻擊的目標，決定攻擊的方向。
Press button A to move your target which decide your attack from low,middle and high.
3. 按下C鍵，便可以攻擊。
Press button C to attack.
4. 按下B鍵，便可以逃避攻擊。
Press button B to escape from attack.

●電腦的一方和你也會顯示弱點。你可以有效地攻擊對手的弱點，並降低電腦的生命點數。另一方面，當電腦反攻你的弱點時，你可作出逃走來避開攻擊。
●The position of computer's target and your target shows weak point. You can reduce computer's life points effectively by attacking the position which his target is in.On the other hand you need to escape when computer attack the position which your target is in.




## 5 醫療
## MEDICAL

若你的Digimon在戰鬥中受傷了，你可把它治療。按A或B鍵檢視醫療畫面。按C鍵選擇並治療你的Digimon。
If your Digimon has been wounded in battle you are able to cure him. Press your A or B button to scroll to the Medical screen. Press your C button to select and cure your Digimon.




## 6 連接
## CONNECT

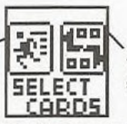
連接共有兩個指令-V.S. Battle 和 Scan，首先，選擇連接指令然後選擇V.S. Battle 或 Scan。
There are 2 commands under Connect - V.S. Battle or Scan.First, select the Connect command and then select either V.S. Battle or Scan.

**V.S. Battle** - 連接D-POWER ，DIGIVICE，D-3或D-Gather可與你的朋友對戰。
**V.S. Battle** - You can battle a friend by connecting a D-Power, Digivice , D-3 or D-Gather.

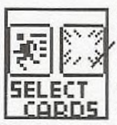
## DIGIVICE, D-3, D-POWER, D-Gather "Partner" mode

1. 按C鍵選擇V.S. Battle制動。
Press C to select V.S. Battle mode.
2. 選擇咭作戰。
Select cards for the battle.
3. 按C鍵確認選擇。
Press C button for the selection
4. 把咭由上至下於擦咭器擦動。
Then swipe a card from the top to the bottom of the Card Swiper.

總共4個部份
Total 4 selections




總共3個部份
Total 3 selections




若沒有咭，這圖像會顯示
If no card exists, this image appears.

5. 當CONNECT顯示於畫面，把兩個機體連接並於其中一方按C鍵執行後OK會顯示。
When Connect appears on the screen, connect the 2 devices. Press C to execute button on either of the devices and OK will appear.
6. 分開兩主體並觀看戰鬥，能首先勝出4個回合的DIGIMON便戰勝。
Pull the devices apart and watch them battle. The first Digimon to win four rounds wins the battle !

注意1：主體分開後畫面出現Error時請重複步驟 1 至 6。
注意2：按A 鍵連接D-Terminal, Digital Monsters, Pendulums and Software of WonderSwan, D-Gather " CALL" mode.
Note 1 : If error appears on the screen after separation, then repeat steps 1 to 6.
Note 2 : Press button A to connect with D-Terminal, Digital Monsters, Pendulums and Software of WonderSwan, D-Gather " CALL" mode.

## SCAN-(與D-TERMINAL=D-T 或 D-GATHER=D-G)

使用SCAN指令可檢視曾與你對戰的友好DIGIMON，或由敵人DIGIMON，BOSS DIGIMON所進化的DIGIMON。你可通過對戰來收集DIGIMON。按A或B鍵選擇想查看的DIGIMON。使用D-T或D-G尋找DIGIMON!
任何於SCAN登錄了的DIGIMON都可於連接D-T後被找尋到。跟隨SCAN的方法選擇DIGIMON，按C鍵顯示CONNECT畫面。
選擇'DATABASE'，'CONNECT'然後連接D-Power和D-T，被選擇了的DIGIMON會被傳送至D-T而D-POWER會顯示ERROR。這時，D-T會顯示被傳送過來的DIGIMON的資料。

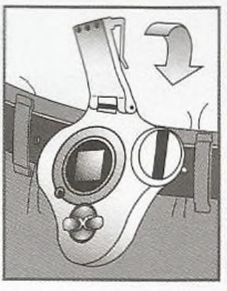
**SCAN-(with D-TERMINAL=D-T or D-GATHER=D-G)**

The scan command shows a database of some of the friendly Digimon you have encountered and evolved from, enemy Digimon. You can collect Digimon by encountering them. Use button A or B to select the Digimon you want to see . Use the D-T or D-G to look up a Digimon! Any Digimon registered with SCAN can be looked up by connecting to the D-T or D-G.
Follow direction for SCAN to select a Digimon, and press button C to display the CONNECT screen.
Select "DATABASE"-> "CONNECT" , then connect the D-Power to a D-T or D-G. The selected Digimon will be transferred to the D-T or D-G, and the D-Power will show an error. Now the D-T or D-G will show information on the transferred Digimon.

注意：若被選擇的DIGIMON並不存在於D-T的資料庫內Error會顯示
Note : You may see the Error indication when you select Digimons that are not included in the D-T Data-base.

## 6.與你的DIGIMON一起步行
## WALKING WITH YOUR DIGIMON

選擇DIGIMON伙伴後，把D-POWER掛於腰帶上並行走或搖動你的DIGIMON便會開始與你一起步行。(注意： 請如圖示把D-POWER掛於腰帶上。你會發現你的步數有些時候不能與D-POWER的步數配合。)
After you select your Digimon Pal, you can walk it by attaching the D-Power to your belt and moving, or by shaking it. Your Digimon will start walking with you!
(Note: Make sure you attach the D-Power to your belt as shown. It's possible that your steps will not match the steps of the D-Power all the time.)



## 7. 步行狀況
## WALKING STATUS

於主畫面按C鍵查閱你的距離，步驟，戰勝，獲勝，Digivolve D-能量。
From the main screen press button C to view your Distance, Steps,Victory, Win, Digivolve D-Energy.

正常畫面
Normal Screen

**距離 / 步驟**：按C鍵查閱。
**DISTANCE / STEPS** - Press button C to view.

距離 - 通過此地區所需的步數。
Distance - How many steps are needed to clear the current area.

步驟 - 你的Digimon所有步驟。
Step - Total steps taken by your Digimon.

**戰勝 / 獲勝：再按下C 鍵查閱。**
戰勝 - 在過去32戰中，獲勝的百分比率。
獲勝 - 在過去32戰中，戰勝的次數。
**VICTORIES / WIN : Press button C again to view.**
Victory - The percentage of wins in past 32 battles.
Win - The number of your victories in past 32 battles.

**D-能量**：
- 按C鍵查閱你的D-能量點數。
- D-Source的能量點數是需要用遊戲咭來提升，而遊戲咭需要在咭店購買。
- 當你在戰鬥中失敗，D-Source的能量點數會下降，而每行走100步便會失去 1 點能量點數，若能量點數過低便不能前進。
- 但你亦可通過遊戲賺取D-Source的能量點數。

**D-SOURCE**
- Press button C again to view D-Source points.
- D-Source Points are used for buying CARDS in CARD SHOP
- D-Source Points will decrease 1 point per 10 steps or 100 points if you lose in battle.
- D-Source Points will increase by playing GAME or winning the battle.

## 8. 步行中所發生的事情 EVENT WHILE WALKING

於步行冒險途中，你會發現：
While you walking your Digimon on your adventure, you may find:

**1.CARD商店**
可使用D-SOURCE交換戰鬥咭。按A或B鍵可以查閱你所收集戰鬥咭的數量，與此同時，你也可以在咭店內查閱不同戰鬥咭。
**CARD SHOP**
You can get CARDS exchanged by your D-SOURCE.Press button A or B to check your collection of cards or check which card is in Card shop with how much of D-SOURCE.

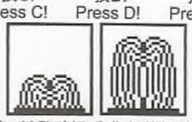
**1.1 查閱你所收集戰鬥咭**
請先按C鍵，接著按A或B鍵，把集中咭捲過，若你已擁有32張咭，你就不能獲得新咭，按C鍵，便能把咭取消。再按A或B鍵(請查閱第五點的指示)。Digi-Command / 3.CARD / 3-5. 最後按B鍵一次，按A或B鍵取消及返回咭商店。
**Checking your collection**
Press button C and scroll through your collected cards by pressing button A or B. If you already have 32 cards, you can not get new card. You can delete card by pressing button C, A or B and C again. Please see 5 Digi-Command / 3.CARD / 3-5. To cancel and go back to CARD SHOP, press button D once and press A or B.

**1.2 在咭商店查閱咭**
請先按C鍵，接著按A或B鍵，在咭店位置捲過你的咭如你想要咭，可以按C鍵，你的需要便在D-SOURCE 可看見，如要交易請按C鍵。
**Checking cards in CARD SHOP**
Press button C and scroll through cards in CARD SHOP by pressing A or B. If you want a card. You can press C to see the D-SOURCE you need. Press C again for exchange.

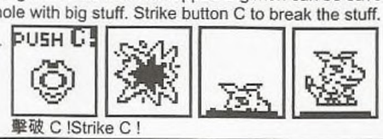
**2 黑洞**
黑洞會嘗試綁架你的Digimon，他會不斷出現在上方，下方，左方，右方。按C,D,A或B鍵便可拯救你的Digimon伙伴。如果你需要從頭開始，請你在1分鐘內按C鍵。
**DARK Hole**
Dark Hole try to kidnap one of your Digimon. The hole will appear Top, Bottom, Right or Left continuously. Push button C,D,A or B correctly and immediately to save your Digimon Pals. You need to start by pressing button C in one minute.

按B! Press B! 按C! Press C! 按D! Press D! 按A! Press A!

**3. 拯救你的Digimon 伙伴**



當你看見洞穴內的觸手，按C鍵擊破觸手,你便能拯救被綁架的伙伴。
**Save your Digimon Pals**
Some of Digimon Pals and Kidnapped Digimon can be saved when you see the hole with big stuff. Strike button C to break the stuff.




擊破 C !Strike C !

## 9.與敵人DIGIMON對戰 BATTLE AGAINST ENEMY DIGIMON

按A或B鍵從下列四種指令選擇一種： 戰鬥咭、交換、逃走、戰鬥。
Press A or B to choose from the following four kinds of commands : BATTLE CARD , CHANGE , ESCAPE , ATTACK.

**1 戰鬥咭**
- 戰鬥開始前選擇這指令增強你的DIGIMON。從下列10種咭中選擇並把咭放進擦咭器中擦動令DIGIMON變得更強。

**BATTLE CARD**
- Choose to POWER UP your Digimon by this command before starting a battle. Following 10 kinds of cards can be selected and swiped through the card swiper in order to make your Digimon more powerful.

**<普通咭>增強你的Digimon伙伴的技能。**
**<Normal Cards> Power up your Digimon pal's abilities.**

**1.速度咭：**
能增加速度，快速地撞擊，能夠停止敵人的攻擊。
**Speed Card :**
Increase speed point. Swipe quickly.Enable to turn off the attack.

**2. 攻擊咭：**
增加攻擊能力，減慢撞擊速度。
**Attack Card :**
Increase attack point. Swipe slowly.

**3.防禦咭：**
增加感應能力，擋擊速度保留在中位。
敵人會很困難逃避你的攻擊，能夠執行還擊的戰鬥。
**Defense Card :**
Increase sense point.Swipe with middle speed. Enemy become difficult to turn off your attack.Enable to execute counter attack.

**<屬性咭> 所有的伙伴同敵人都擁有這種咭，因此需要認識這些咭的種類，作出有效的攻擊。每種有：火焰>森林，森林>風，風>海洋，海洋>火焰。**
**<TYPE CARDS> All of pals and enemies has own type. Study the type and attack effectively. Each relation is : Flame>Forest, Forest>Wind, Wind> Sea , Sea> Flame.**

**4. 火焰之力：**
以火焰之力作攻擊。
**Flame Power :**
Make your attack flame type.

**5.森林之力：**
以森林之力作攻擊。
**Forest Power :**
Make your attack forest type.

**6. 風之力：**
以森林之力作攻擊。
**Wind Power :**
Make your attack wind type.

**7. 海洋之力：**
以海洋之力作攻擊。
**Sea Power :**
Make your attack sea type.

**<進化咭> 能夠使你的Digimon 伙伴進化**
**<Digivolve Card> Enable your Digimon Pal to digivolve.**

**8. 普通進化：**
你會進化到下一個階段。
**Normal Digivolve :**
You may be able to digivolve to next level.

**9. 超級進化：**
你會進化到兩個階段。
**Super Digivolve :**
You may be able to digivolve to two levels.

**<特別咭>製造特別的效果**
**<Special Card> Make miracle effects.**

**10. 特別的效果：**
可同時提升速度，攻擊，防禦。
**Crest of Miracle :**
Raise speed, attack and defense at one time.

1. 按C鍵選擇戰鬥咭。
Press C button to select " BATTLE CARD "
2. 從D-POWER DIGIVICE中最多可選擇6張不同的戰鬥咭。
按A或B鍵查閱戰鬥咭並於戰鬥中使用。
Maximum of 6 Battle Cards will be randomly picked out from the cards you have in your D-Power Digivice. Press A or B button to check Battle Cards you can use for the battle.
3. 按C鍵選擇戰鬥咭，把咭由上至下於擦咭器擦動。
Press C button to select your Battle Card. Swiping a card from the top to the bottom through the Card Swiper.

●D-Power Version 3 可以進行結合＝兩張咭進行擦動！當你擦動一張咭時，螢幕會出現問題，問你〝會否進行結合？〞你可按A或B鍵來選擇〝會〞或〝不會〞同時需按C鍵。
●D-Power Version 3 can realize COMBO = two cards swiping Action!
After you swipe one card, screen will ask you COMBO or not. You can choose YES or NO by button A or B and select by button C.
4. 當你擦動結合咭時,按C鍵選擇你的兩張戰鬥咭。擦動戰鬥咭時，應要由上到下擦動，需要重覆這個動作。
If you do COMBO card swiping, press button C to select your 2nd Battle Card. Swiping a card from the top to the bottom through the card swiper again.

5. 選擇了的戰鬥咭的結果會出現於畫面。
The result of your selected Battle Cards will appear on the screen.
6. 開始攻擊你敵人的DIGIMON。
Start attack against your enemy Digimon.

**<戰鬥的策略>**
A. 普通咭 + 普通咭 = 能增加兩種技能。
B. 普通咭 + 屬性咭 = 能夠改變攻擊的類型以及增加一種技能。
C. 普通咭 + 進化咭 = 提升技能及進化能力。
D. 普通咭 + 特別咭 = 提升一種技能及三種技能。
E. 進化咭 + 進化咭 = 可進化兩次。
F. 進化咭 + 屬性咭 = Digimon會改變他的進化流程。
如果Digimon是在極體/超究極體階段，便會改變他的類型。
G. 進化咭 + 特別咭 = 會進行進化 + 提升三種技能. 或???
如果Digimon是在極體階段，他便會進化超究極體階段。
H. 屬性咭 + 屬性咭 = 第一張咭決定攻擊的類型，第二張咭會製造特別的效果，火的力量能夠提升攻擊的能量點數，森林的力量能夠提升生命的能量點數，風的力量能夠提升速度的能量點數，水的力量能夠提升感官的能量點數。
I. 屬性咭 + 特別咭 = 改變攻擊的類型以及提升三種技能。
J. 特別咭 + 特別咭 = 能夠進化到超究極體階段，如果Digimon是在超究極體階段，三種技能便會進行兩次以及提升你的生命能量點數。

**<COMBO Swiping Chart>**
A. Normal Card + Normal Card = Can increase two abilities.
B. Normal Card + Type Card = Change type of attack and increase one ability.
C. Normal Card + Digivolve Card = Digivolving and one abilities is up.
D. Normal Card + Special Card = One ability is up + Three abilities are up.
E. Digivolve Card + Digivolve Card = Digivolve twice.
F. Digivolve Card + Type Card = The Digimon will change his Digivolving flow. If the Digimon is in Mega / Ex Mega, change his type.
G. Digivolve Card + Special Card = Digivolving + Three abilities are up. Or??? If the Digimon is in Mega, he can digivolve to Ex Mega.
H. Type Card + Type Card = 1st card decide type of attack. And 2nd card will make special effect like Flame increase Attack point, Forest increase Life point, Wind increase Speed point and Sea increase Sense point.
I. Type Card + Special Card = Change type of attack and increase three abilities.
J. Special Card + Special Card = Digivolve to Ex-Mega at once. If the Digimon is in Ex Mega, three abilities are up twice and life point is up.

**2 交換** - 把你的DIGIMON與其中一個DIGI伙伴交換。
**CHANGE** - Choose to change your Digimon to one of your Digi-Pals.
●此指令讓你可選擇另一個DIGIMON作戰。按A鍵交換DIGIMON再按C鍵選擇。若沒有發現其他DIGIMON此指令便不能被選擇。不能再次選擇曾經被交換過的DIGIMON。
●This command allows you to choose a different Digimon for Battle. Press button A to switch your Digimon, then button C to select.This command can't be selected if other Digimon have not been found. A previous Digimon can't be selected if the Digimon has already been switched once.
1. 按C鍵選擇'CHANGE'
Press C button to select "CHANGE"
2. 按A或B鍵選擇另外的DIGI伙伴。若沒有DIGI伙伴存在，此操作便會取消。
Press A or B to choose other Digi-Pals.If no Digi-Pals exist,this function will be cancelled.

**3 逃走 -** 選擇此指令從戰鬥中逃走。
**ESCAPE** - Choose to escape from the battle.
使用此指令從戰鬥中逃走。這會停止戰鬥並返回主畫面。但小心你的DIGIMON會在逃走時受傷。
Use this command to escape from a battle. This will return you to the main screen without battling. But beware, your Digimon can get injured during the escape.

**4 戰鬥 -** 沒有任何的特別操作便可攻擊敵人DIGIMON。
**ATTACK** - Fight with the enemy Digimon without using any special functions.
按C鍵選擇ATTACK，在沒有任何特別操作下與敵人的DIGIMON對戰。
Press C button to select "ATTACK" and battle against the enemy Digimon without using any of the options mentioned above.

● **重要！= 還擊的戰鬥**
在戰爭中被敵人的Digimon攻擊，你可以作出還擊。當螢幕上出現敵人的攻擊，可按C鍵還擊。如果你攻擊成功，便會發出聲音。你可以用擦動咭來刪除，閃避或回報敵人的攻擊。戰鬥咭的指令下，擦動咭牌能夠發揮出其功效。你的官能點數會幫助你進行還擊戰鬥。
● **Important ! = Counter Attack**
When Enemy Digimon attack you in the battle, you can do counter attack. Strike button C during the screen shows enemy's attack. If you success, Battle card will be on screen with beep sound.You can cancel, evade, or return enemy's attack depending on your selection of a card for swiping. This card swiping can have the effect of card(s) which you already swiped at Battle Card Command. Let's try a lot of kinds of counter attack. Your sense point may help your counter attack.

這時請按打C鍵 Strike C button at this moment

如果你用火焰之力來還擊戰鬥。
If you use Flame Power for counter attack.